



MOTION ANALYSIS

Cortex 1 to Cortex 9 - Feature List

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	Cortex 9	Cortex 8	Cortex 7	Cortex 6	Cortex 5	Cortex 4	Cortex 3	Cortex 2	Cortex 1
Workflows Panel	✓								
Ikendo Skeleton	✓								
Dark Mode	✓								
Camera Coverage Heat Map	✓								
Prop Join 6D	✓								
Cortex Functions in Sky Autocomplete Respository	✓								
Wireless Tobii Glasses Integration	✓								
Incompatible with Eagle Hawk and Ospreys	✓								
New Digital Device Layer Intergration	✓	✓							
BaSix© Prop Skeleton	✓	✓							
FBX Exporter	✓	✓							
Merging Force plates across 2 FP	✓	✓							
Prop Tracking 2D to 6D	✓	✓							
Golden Templates for Samples	✓	✓							
GTR File added of Segmnet output	✓	✓							
Multiple Captures in Live/Post	✓	✓	✓						
Analyze Template	✓	✓	✓						
Delsys Digital Integration	✓	✓	✓						
Kistler Digital Integration	✓	✓	✓						
Tobii Pro2 integration	✓	✓	✓						
Continuous Calibration	✓	✓	✓	✓					
Capture Status in Quick Files	✓	✓	✓	✓					
CamTrak specific UI	✓	✓	✓	✓					
Aja/Blackmagic support	✓	✓	✓	✓					
Glove Support	✓	✓	✓	✓					
MultiCore Processor Optimization	✓	✓	✓	✓	✓				
FBX Skin Import	✓	✓	✓	✓	✓				
FBX Skeleton Import	✓	✓	✓	✓	✓				
AMTI Digital Integration	✓	✓	✓	✓	✓				
AMTI Stair support	✓	✓	✓	✓	✓				
Template ID All/Selected MarkerSets - LIVE MODE	✓	✓	✓	✓	✓				
Automated Pan Tilt Unit support	✓	✓	✓	✓	✓				
GRF filtering options	✓	✓	✓	✓	✓				
Point Grey Camera Integration	✓	✓	✓	✓	✓				
Hybrid Skeleton	✓	✓	✓	✓	✓				
3D Scenes within Cortex	✓	✓	✓	✓	✓				
NAIL (Rectify & Template ID all MarkerSets)	✓	✓	✓	✓	✓				
Package Capture with Options	✓	✓	✓	✓	✓				
Template ID All/Selected MarkerSets	✓	✓	✓	✓	✓	✓			
Template Rectify All/Selected MarkerSets	✓	✓	✓	✓	✓	✓			
Rigid Subsets	✓	✓	✓	✓	✓	✓			
Data Variables	✓	✓	✓	✓	✓	✓	✓		
Skeleton Undo	✓	✓	✓	✓	✓	✓	✓		
Visible/Hidden Linkages	✓	✓	✓	✓	✓	✓	✓		
Visible/Hidden Markersets	✓	✓	✓	✓	✓	✓	✓		
Auto-Threshold greyscale cameras	✓	✓	✓	✓	✓	✓	✓		
Multiple Reference Video Calibration	✓	✓	✓	✓	✓	✓	✓		
Update Calibration	✓	✓	✓	✓	✓	✓	✓		
Trim Capture	✓	✓	✓	✓	✓	✓	✓		
Enhanced User Interface	✓	✓	✓	✓	✓	✓	✓		
Presentation Graphs	✓	✓	✓	✓	✓	✓	✓	✓	
Motion Trails	✓	✓	✓	✓	✓	✓	✓	✓	
Quick Prop	✓	✓	✓	✓	✓	✓	✓	✓	
Event Editor/Event Timeline	✓	✓	✓	✓	✓	✓	✓	✓	
Multiple Tracking Objects (MTO)	✓	✓	✓	✓	✓	✓	✓	✓	
Insight Focusing	✓	✓	✓	✓	✓	✓	✓	✓	
Collada Support	✓	✓	✓	✓	✓	✓	✓	✓	
Support 320+ Analog channels	✓	✓	✓	✓	✓	✓	✓	✓	
Basler Camera Integration	✓	✓	✓	✓	✓	✓	✓	✓	
CamTrak tools	✓	✓	✓	✓	✓	✓	✓	✓	
Reference Video Calibration/ Overlay	✓	✓	✓	✓	✓	✓	✓	✓	✓
64-bit compatible	✓	✓	✓	✓	✓	✓	✓	✓	✓
3D realtime camera aiming for optimization	✓	✓	✓	✓	✓	✓	✓	✓	✓
Sky Scripting Interface	✓	✓	✓	✓	✓	✓	✓	✓	✓
Solver Compatible	✓	✓	✓	✓	✓	✓	✓	✓	✓
SKB Compatible	✓	✓	✓	✓	✓	✓	✓	✓	✓
3D Realtime	✓	✓	✓	✓	✓	✓	✓	✓	✓
New Subject Auto ID	✓	✓	✓	✓	✓	✓	✓	✓	✓
Virtual Join Live/Post Process	✓	✓	✓	✓	✓	✓	✓	✓	✓
C3D support	✓	✓	✓	✓	✓	✓	✓	✓	✓
Quick Files	✓	✓	✓	✓	✓	✓	✓	✓	✓
Support for more than 64 cameras	✓	✓	✓	✓	✓	✓	✓	✓	✓
Motion Composer Presentation Tool	✓	✓	✓	✓	✓	✓	✓	✓	✓
Auto Masking 2D	✓	✓	✓	✓	✓	✓	✓	✓	✓
Template extra stretch	✓	✓	✓	✓	✓	✓	✓	✓	✓
Refine Calibration	✓	✓	✓	✓	✓	✓	✓	✓	✓